

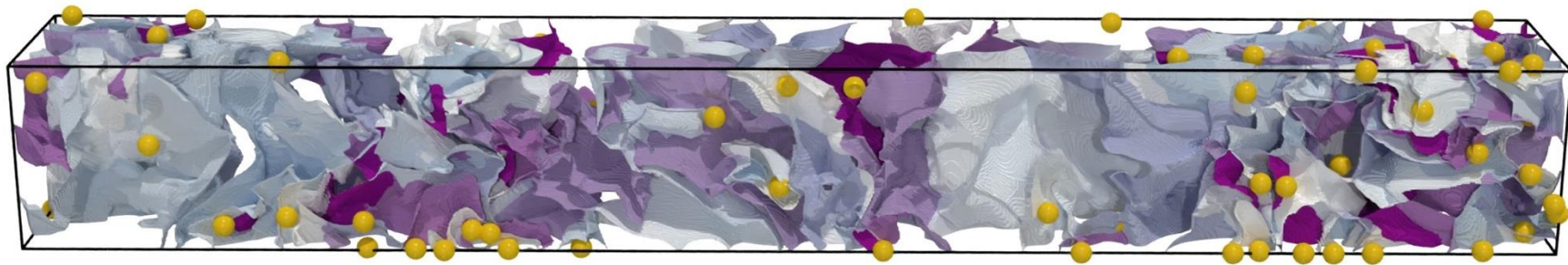
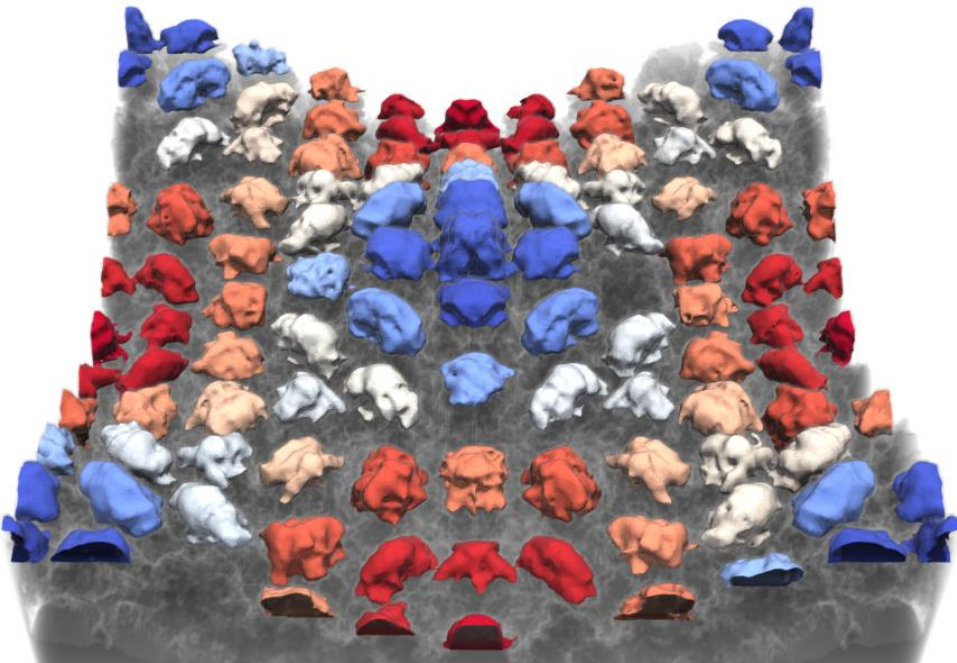


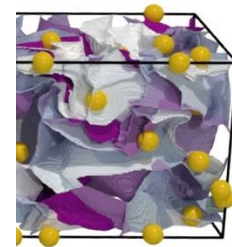
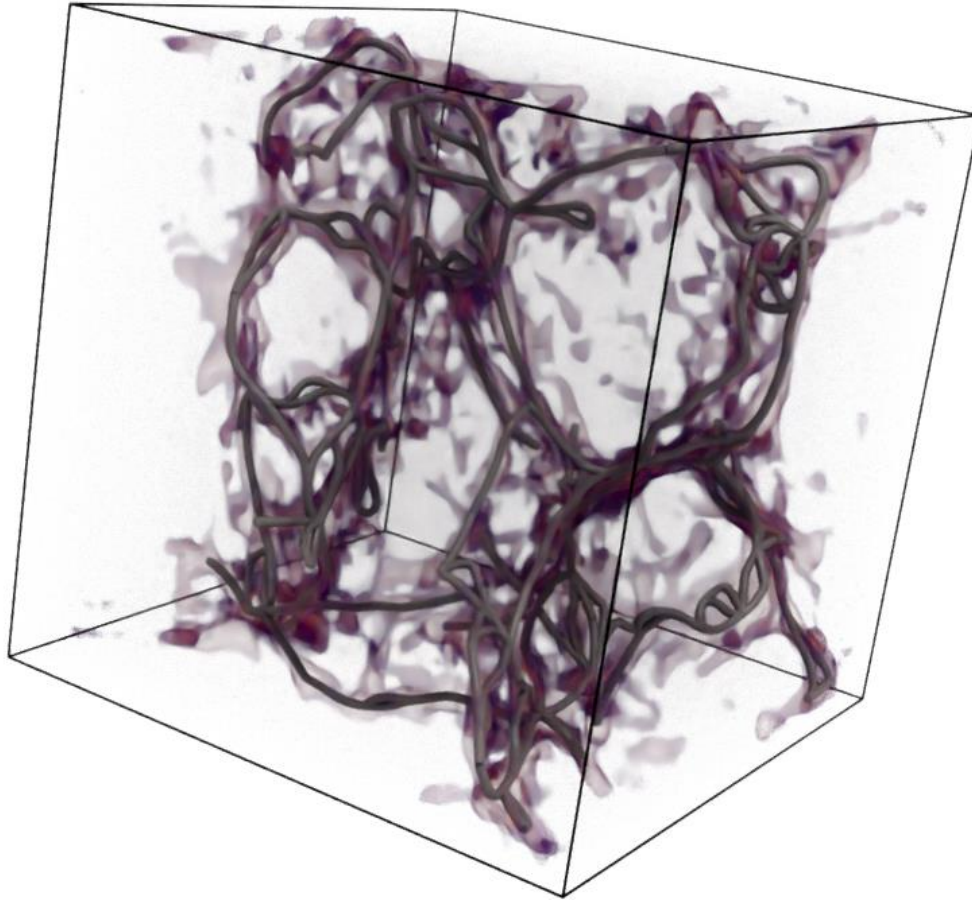
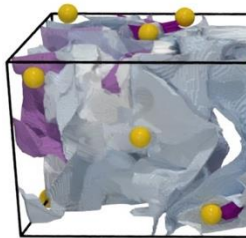
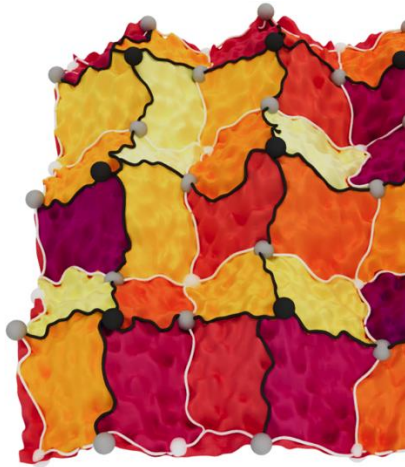
# Distributed Path Compression for Piecewise Linear Morse-Smale Segmentations and Connected Components

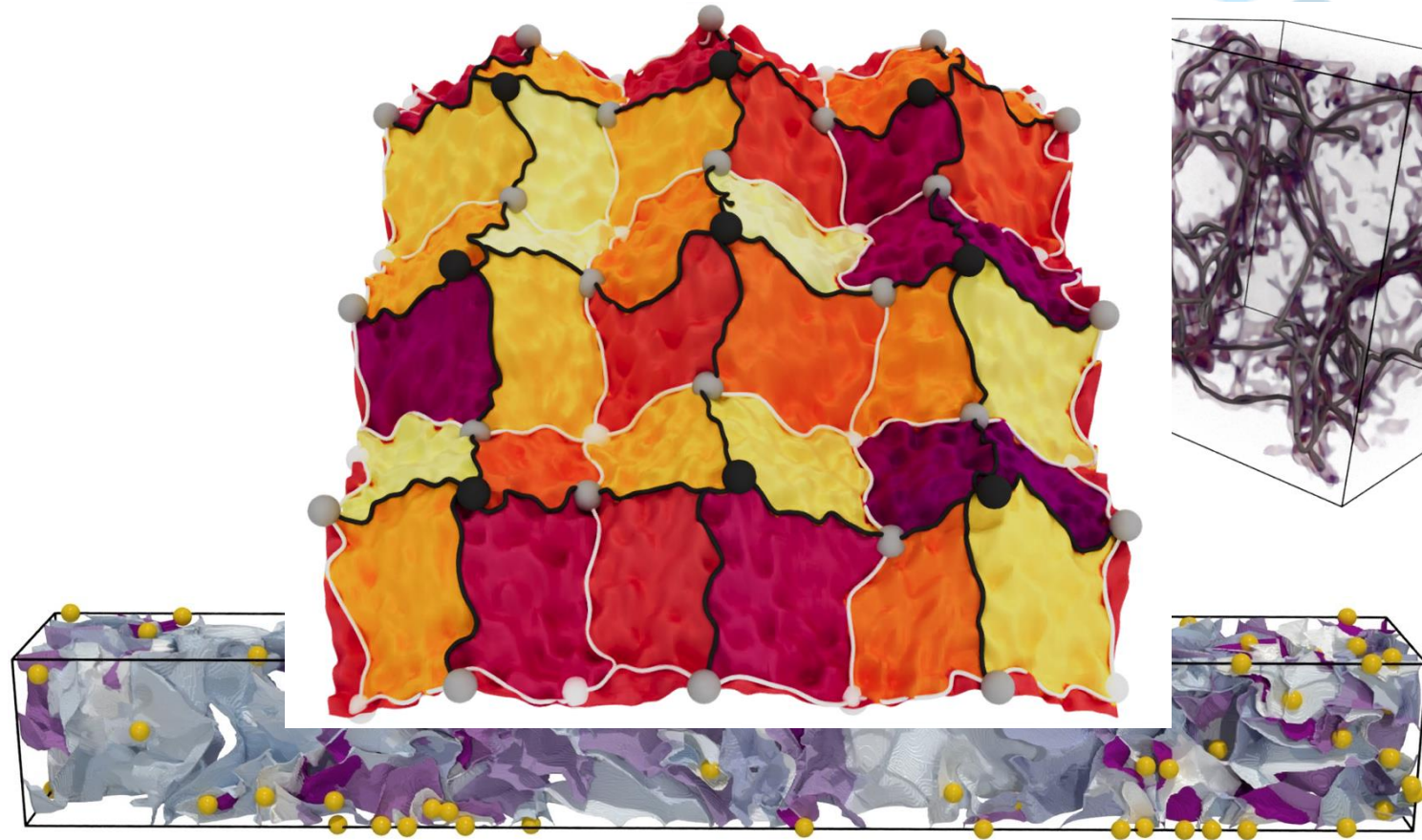
Michael Will, Jonas Lukasczyk, Julien Tierny, and Christoph Garth



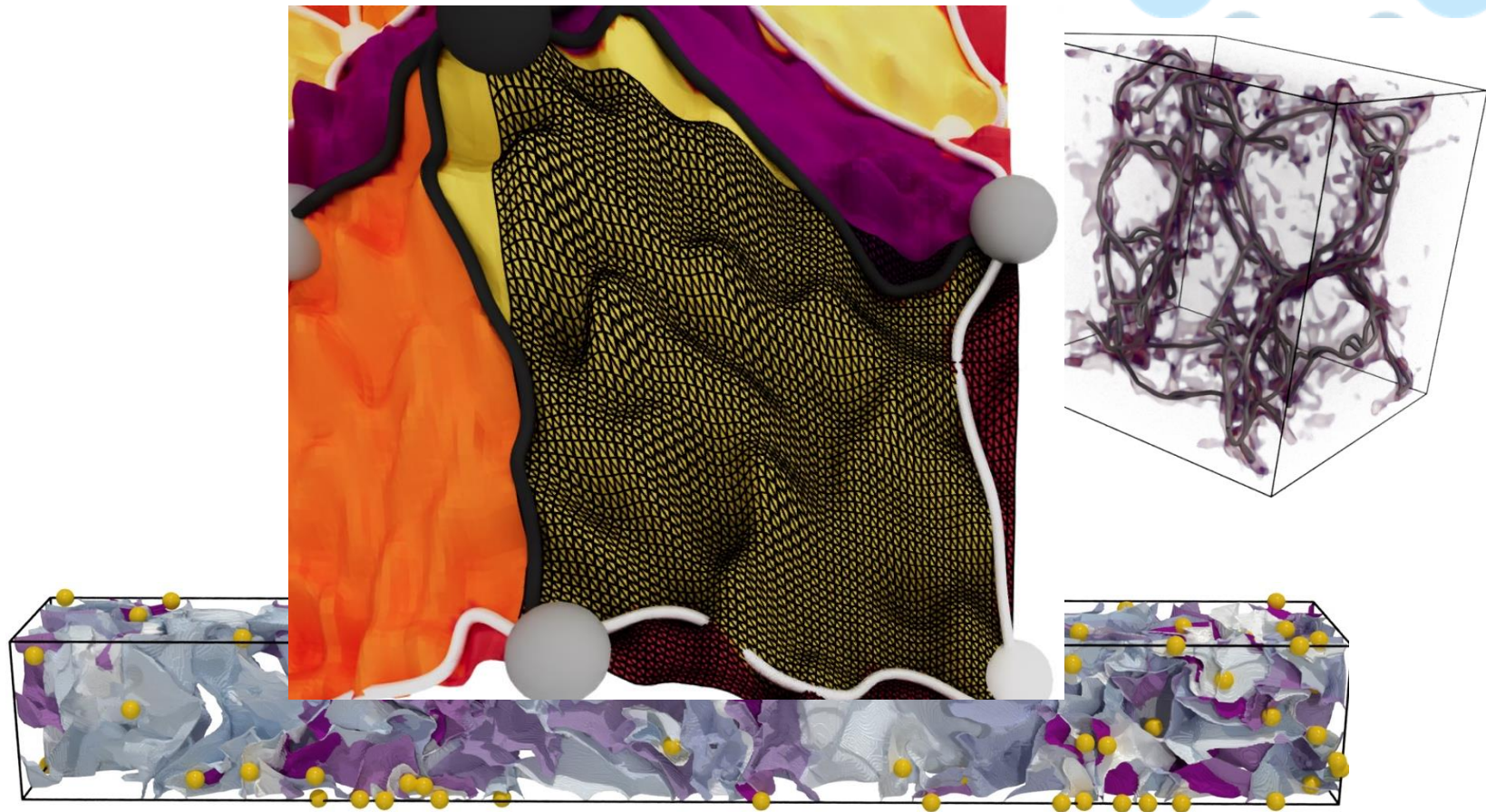












# Ascending and Descending Segmentation

- piecewise linear Morse-Smale segmentation (PLMSS), presented by Maack et al. [1]
- computes the descending and ascending segmentation of the domain
  - assigns to each vertex the maximum reached by following the gradient along the steepest ascent and descent
- shown to be well-scaling in a shared memory setting
- not distributed parallel
- not a complete MS complex, but useful for many processing and visualization tasks



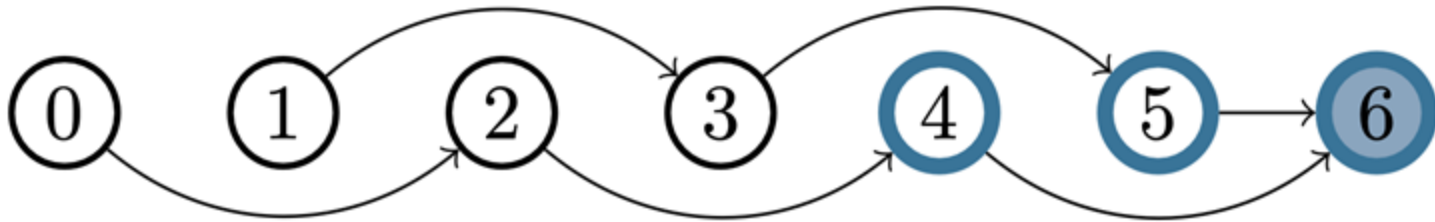
# Ascending and Descending Segmentation

- use path compression:
  - each vertex points to largest / smallest neighbor
  - maxima / minima point to themselves



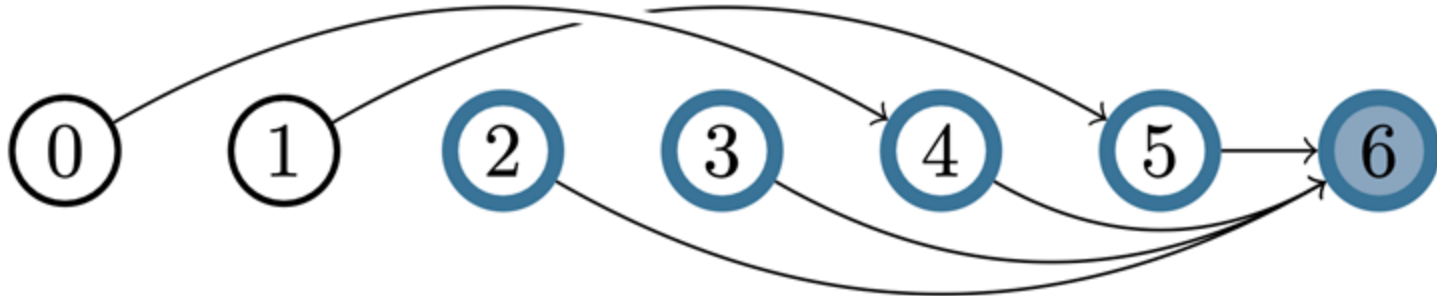
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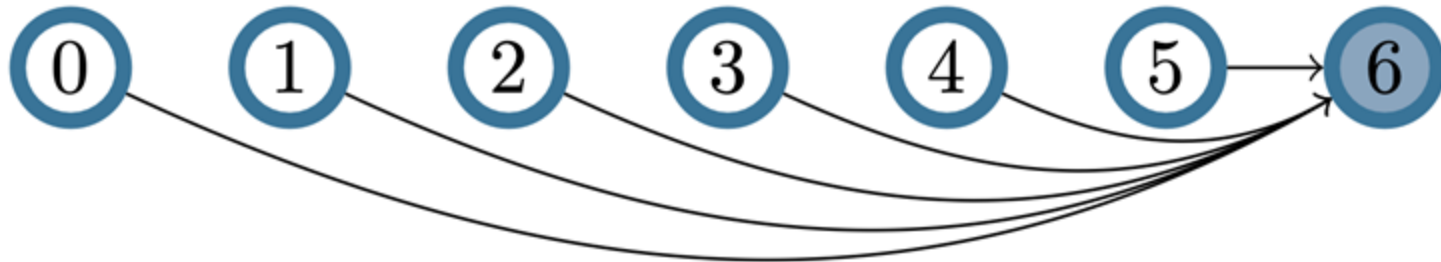
# Ascending and Descending Segmentation

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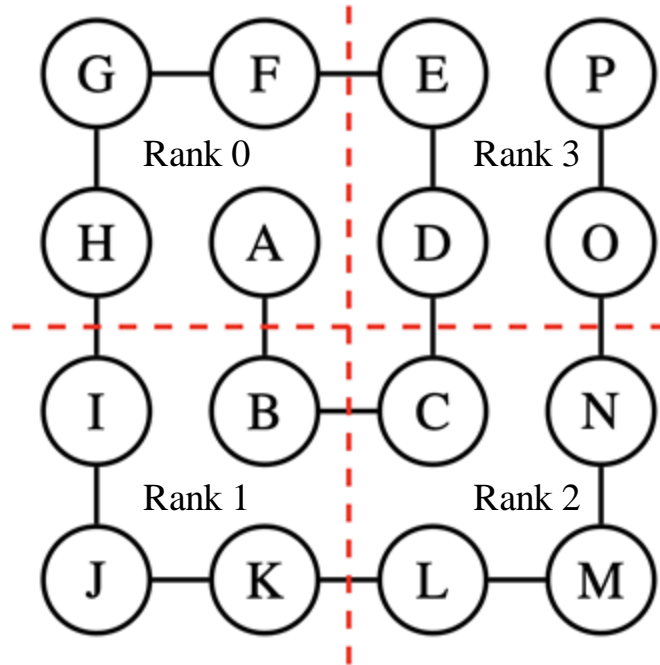


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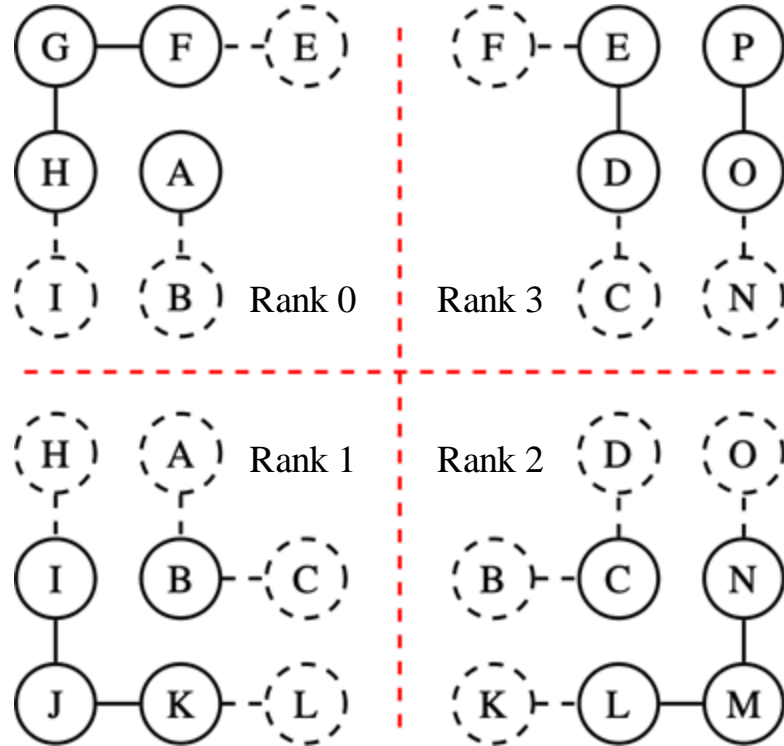
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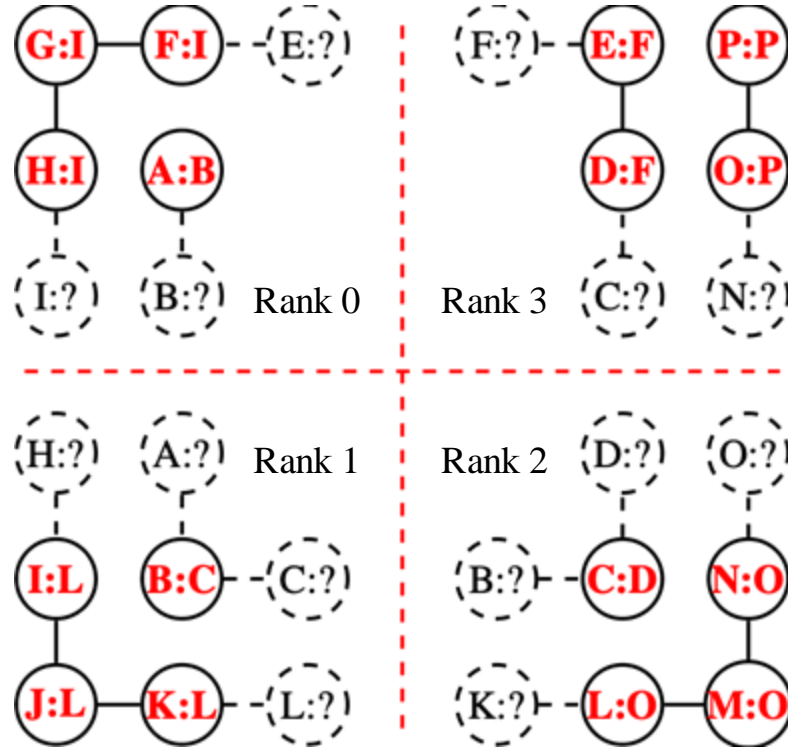
# Distributed Path Compression (DPC)



# Distributed Path Compression

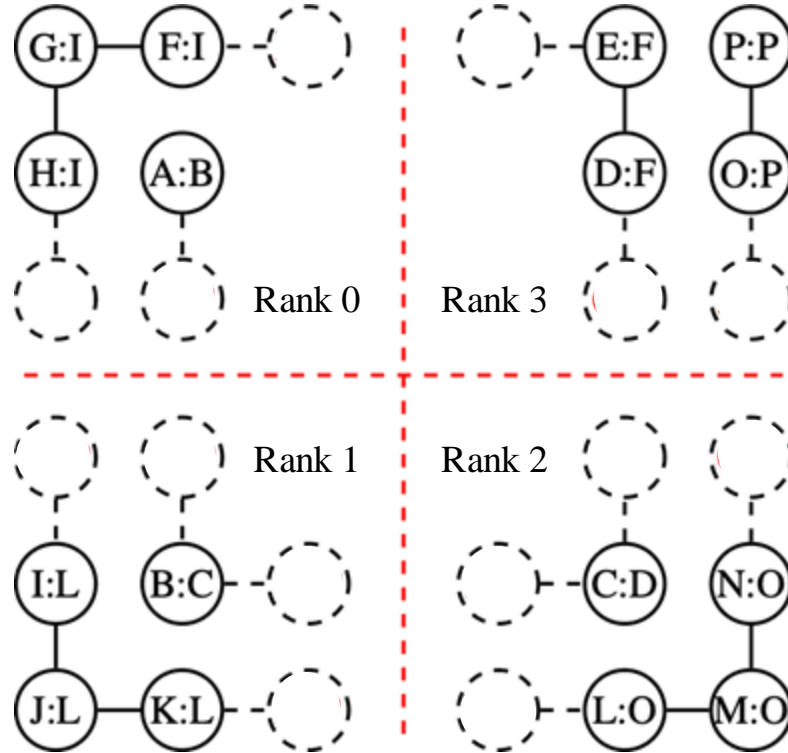


# Distributed Path Compression



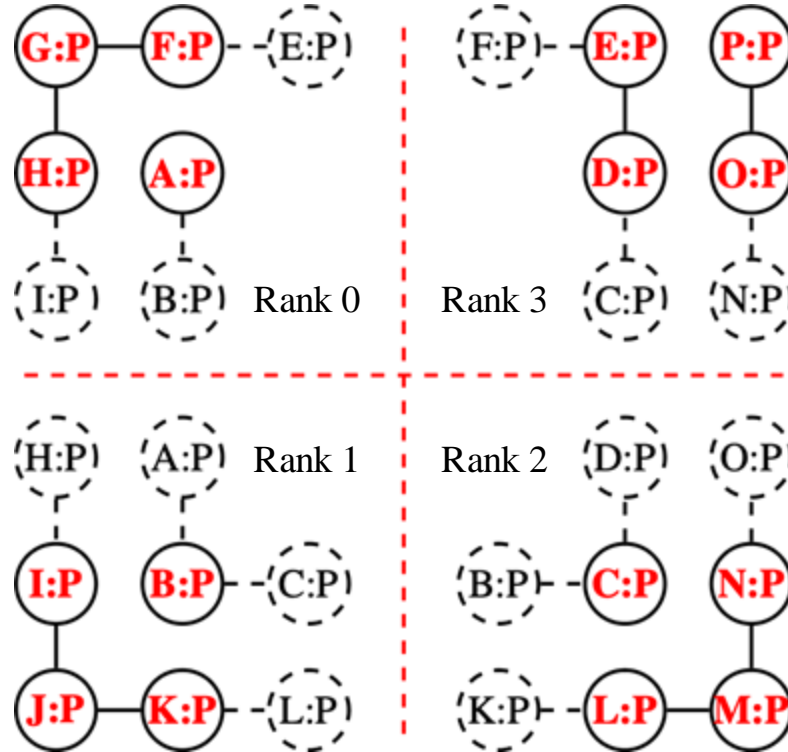
# Distributed Path Compression

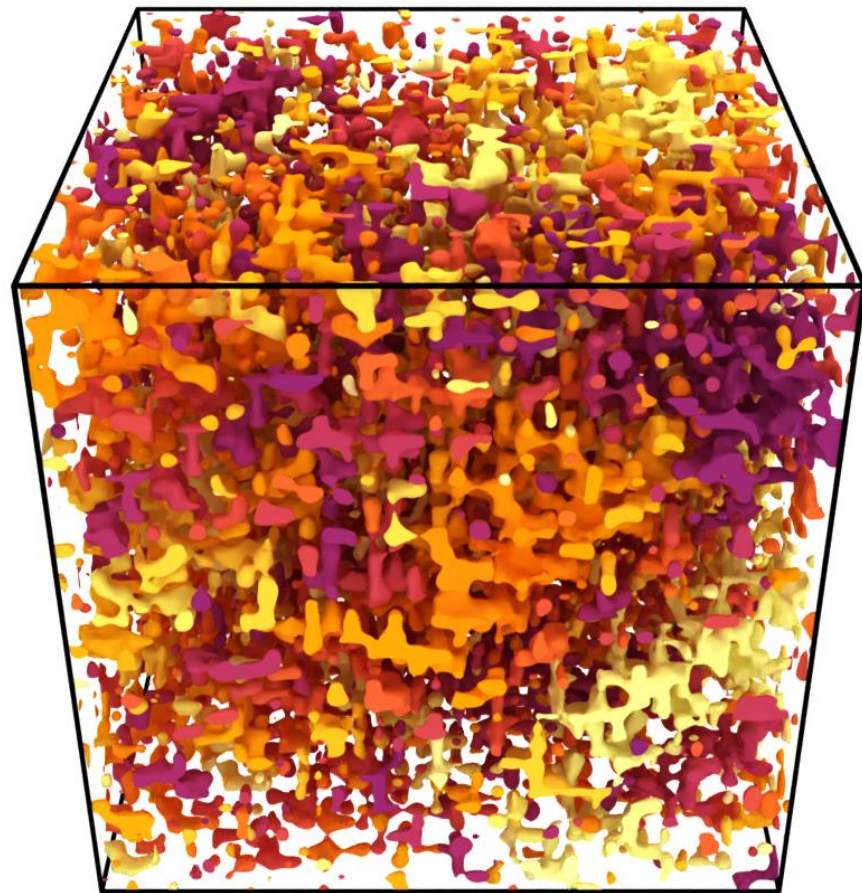
Vertex	$P_0$
A	B
B	C
C	D
D	F
E	F
F	I
H	I
I	L
K	L
L	O
N	O
O	P



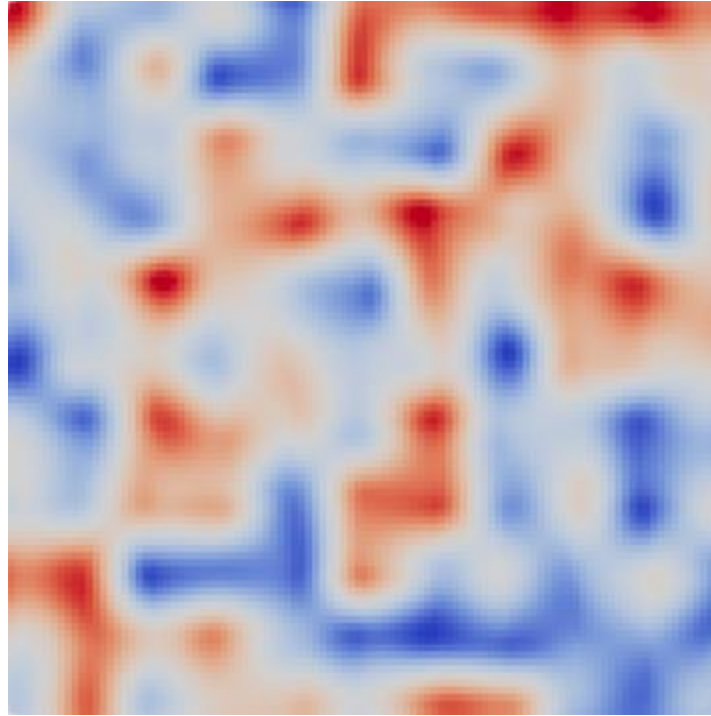


# Distributed Path Compression

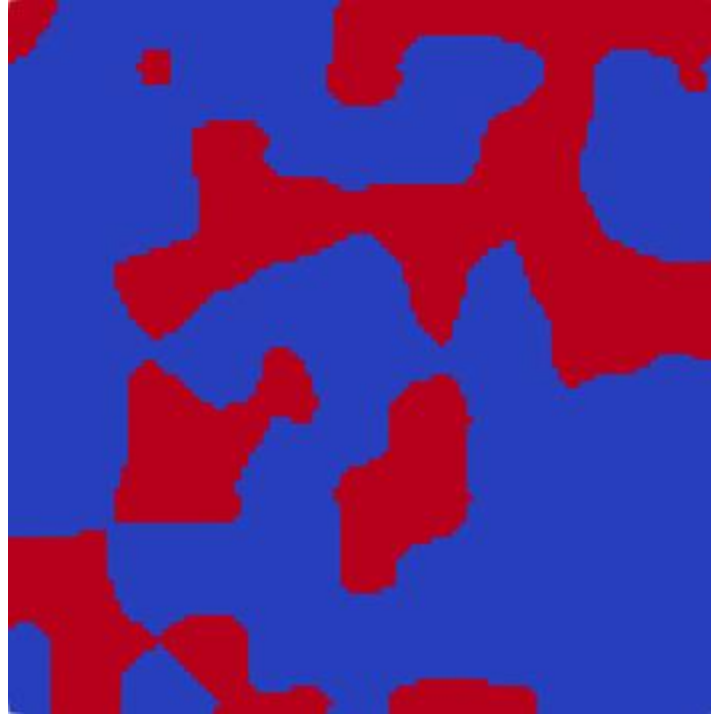




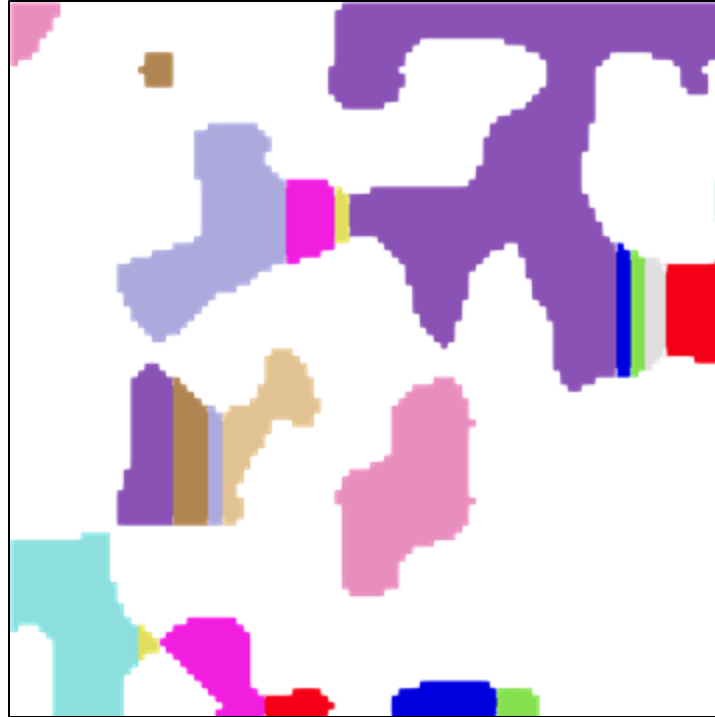
# Connected Components



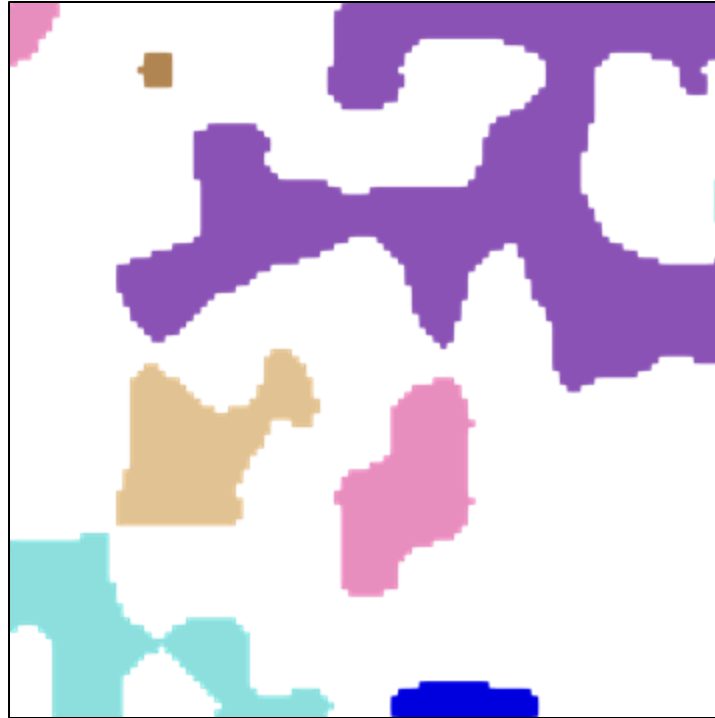
# Connected Components



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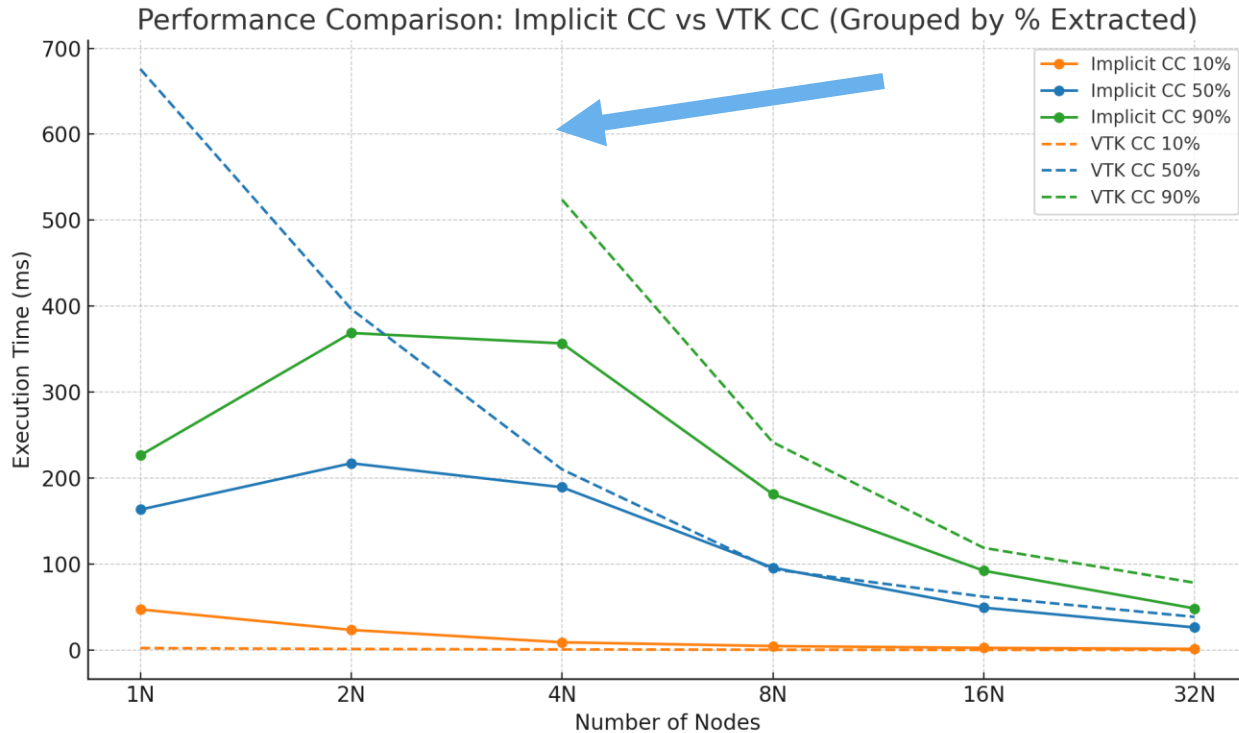
# Connected Components



# Running Times for different grid sizes

Size in #Vertices	Algorithm	1N	2N	4N	8N	16N	32N	64N
512 <sup>3</sup>	Segmentation	11.291	20.629	1.468	2.440	3.687	4.875	6.785
1024 <sup>3</sup>	Segmentation	86.044	167.134	17.417	13.010	16.148	20.046	25.103
2048 <sup>3</sup>	Segmentation	905.872	2165.203	215.517	106.430	91.730	-	-
512 <sup>3</sup>	DPC CC	5.973	4.994	1.835	0.950	0.718	0.592	0.847
	VTK CC	6.898	3.323	1.836	0.969	0.595	0.379	0.226
1024 <sup>3</sup>	DPC CC	44.750	41.451	17.683	8.023	3.640	1.908	1.446
	VTK CC	64.692	43.553	18.686	7.086	3.756	2.131	1.367
2048 <sup>3</sup>	DPC CC	237.242	402.772	111.073	68.752	29.125	15.188	8.912
	VTK CC	671.906	349.608	174.838	88.756	45.556	24.410	13.350
4096 <sup>3</sup>	DPC CC	-	-	-	-	277.634	129.562	73.757
	VTK CC	-	-	-	-	372.957	198.001	109.066

# Running Times for different extraction sizes





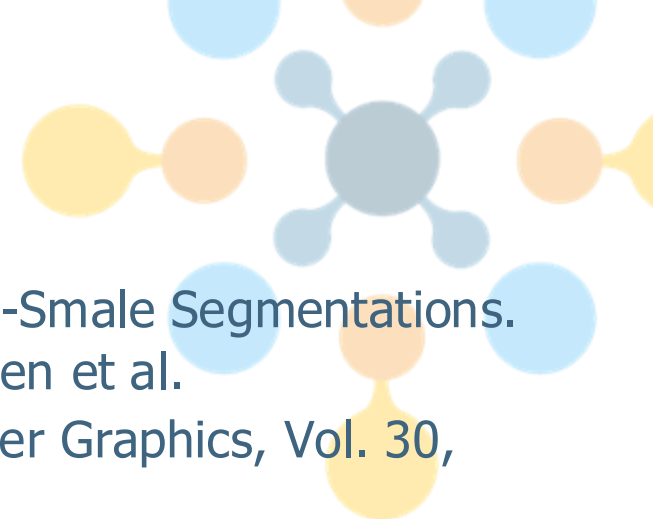
# Conclusion

## Contributions:

- adaption of a well-scaling parallel algorithm for computing Morse-Smale segmentations to a distributed setting
- extending it to compute Connected Components, implicitly and explicitly
- open-source implementation in the Topology ToolKit

## Future Work:

- investigating efficiency of one global vs multiple local communication steps
- using distributed MS segmentations for further algorithms e.g. distributed merge trees, distributed topological simplification



# References

- [1] Parallel Computation of Piecewise Linear Morse-Smale Segmentations.  
/ Maack, Robin G.C.; Lukasczyk, Jonas; Tierny, Julien et al.  
In: IEEE Transactions on Visualization and Computer Graphics, Vol. 30,  
No. 4, 01.04.2024, p. 1942-1955.



(a) PLMSS



(b) MS complex